100/06/09 Chapter 4 and 5 Quiz

- Name:
- 1. (a) Describe the flow of distance vector routing algorithm. (12%)
 - (b) List a distance vector routing protocol. (3%)
- 2. (a) Why the hierarchical routing is needed? (6%)
 - (b) What is the Intra-AS routing protocol? (3%) What routing entries are set by it? (3%)
 - (c) List two Intra-AS routing protocols. (6%)
- 3. Compare and contrast the advertisements used by RIP and OSPF. (12%).
- 4. Describe and draw two topologies of Ethernet. (10%)
- 5. Describe how Ethernet uses <u>CSMA/CD</u> with <u>exponential backoff</u> (要寫出碰撞後 如何動作) in detail (12%)
- 6. Consider sending an IP datagram from <u>host B to host A</u> in the LANs shown below. Write down <u>two generated frame headers</u> (B->Router and Router->A) with the Destination MAC address and Source MAC address and <u>the IP header</u> with the Source IP address and Destination IP address. (1% each, 8% total)



- 平時我們用的雙絞線 Ethernet 網路線是由(a)幾根不同顏色的線?分成幾對絞合 在一起?(4%)列出所有顏色。(8%)(b)雙絞線 Ethernet 網路線的插頭是一種 只能沿固定方向插入並自動防止脫落的塑料接頭,這種接頭的專有名詞是? (3%)
- 8. Describe the filtering/forwarding operation (algorithm) of the switch. (10%)



- With OSPF,
 - a router <u>periodically broadcasts routing information to all other routers</u> in the AS, not just to its neighboring routers. (3%)
 - This routing information sent by a router has <u>one entry for each of the</u> <u>router's neighbors</u>; the entry gives the distance from the router to the neighbor. (3%)
- A RIP advertisement sent by a router
 - contains information about all the networks in the AS, (3%)
 - although this information is <u>only sent to its neighboring routers</u>. (3%)

4. Describe and draw two topologies of Ethernet. (10%)

Ans:

bus topology (2%)

all nodes in same collision domain (can collide with each other) (2%)

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star topology (2%)

active *switch* in center (2%)

each "spoke" runs a (separate) Ethernet protocol (nodes do not collide with each other) (2%)

ID:

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5. Describe how Ethernet uses <u>CSMA/CD</u> with <u>exponential backoff</u> (要寫出碰撞後 如何動作) in detail (12%)

Ans:

- adapter doesn't transmit if it senses that some other adapter is transmitting, that is, carrier sense (3%)
- transmitting adapter aborts when it senses that another adapter is transmitting, that is, collision detection (3%)
- Before attempting a retransmission, adapter waits a random time, that is, random access with Exponential Backoff. (3%)
 - first collision: choose K from {0,1}; delay is K 512 bit transmission times (1%)

after second collision: choose K from $\{0,1,2,3\}...(1\%)$

after ten collisions, choose K from $\{0,1,2,3,4,\ldots,1023\}$ (1%)

6. Consider sending an IP datagram from <u>host B to host A</u> in the LANs shown below. Write down <u>two generated frame headers</u> (B->Router and Router->A) with the Destination MAC address and Source MAC address and <u>the IP header</u> with the Source IP address and Destination IP address. (1% each, 8% total)





From source B to Router

| Destination MAC | Source MAC address | Source IP address | Destination IP | | |
|-----------------|--------------------|-------------------|----------------|--|--|
| address | | | address | | |

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| | ID | : | Name: | |
|-------------------|-------------------|-----------------|------------|-------|
| 1A-23-F9-CD-06-9D | 49-BD-D2-C7-56-2A | 222.222.222.222 | 111.111.11 | 1.111 |

From Router to A

| Destination MAC | Source MAC address | Source IP address | Destination IP |
|-------------------|--------------------|-------------------|-----------------|
| address | | | address |
| 74-29-9C-E8-FF-55 | E6-E9-00-17-BB-4B | 222.222.222.222 | 111.111.111.111 |

7. 平時我們用的雙絞線 Ethernet 網路線是由(a)幾根不同顏色的線?分成幾對絞合 在一起?(4%)列出所有顏色。(8%)(b)雙絞線 Ethernet 網路線的插頭是一種 只能沿固定方向插入並自動防止脫落的塑料接頭,這種接頭的專有名詞是? (3%)

Ans (a)<u>8</u>根不同顏色的線,分成<u>4</u>對絞合在一起 (4%) 橙、藍、綠、棕 (8%) (b) RJ-45 (3%)

8. Describe the filtering/forwarding operation (algorithm) of the switch. (10%) Ans:

When frame received:

- 1. record link associated with sending host (2%)
- 2. index switch table using MAC dest address (2%)
- 3. if entry found for destination

then {

| if dest on segment from which frame arrived | |
|---|------|
| then drop the frame | (2%) |
| else forward the frame on interface indicated | (2%) |
| } | |
| else flood | (2%) |
| | |